

# Esports Team Terms of Reference

## Purpose

The Lambton College Esports Team (“the Team”) is established for the purpose of providing Lambton College students with the vehicle and means to participate in esports competitions as a team and as individuals representing Lambton College.

## Scope

The Team will provide

- a format and structure in which the team members will practice and compete,
- coaching, facilities and equipment, logistical support and financial support,
- promotion of the Team within the College community.

## Responsibility

The Team is, ultimately, the responsibility of Lambton College.

As a Club Team, the Team is affiliated with the Esports Administration Program Department in the School of Business and International Education, and is the responsibility of the Dean of the School.

The operation and day-to-day oversight of the Team are provided by the Student Administrative Council (SAC) under contract with Lambton College through the above Dean.

## Membership

Team membership is open, and limited, to students at Lambton College, who are

- full-time students (as defined by the Registrar),
- in good academic standing (as defined by Registrar),
- in good standing with the Team.

## Resources

The Team will be provided with its operating resources, e.g. coach, equipment, travel expenses, by Lambton College through its contract with the Student Administrative Council.

## Academic Responsibility

The Team, and the individuals guiding and overseeing the team, have a responsibility to ensure that the Team operates with a philosophy and in a manner that supports the academic success of team members, and the institutional success of the affiliated academic program and department and Lambton College.